

(17) Canonical Transforms

To motivate our next theoretical step, canonical transformations, let's remind ourselves how we use Lagrangians and Hamiltonians to solve mechanics problems. I'll use the simple pendulum as a concrete example

How to do mechanics, step by step

1) Write T and U in Cartesian coordinates

$$T(\vec{r}) = \frac{1}{2}m(\dot{x}^2 + \dot{y}^2) \quad , \quad U(\vec{r}) = mgy$$

2) Write transformation to generalized coordinates

$$\begin{aligned} \vec{r}(q) \quad \text{e.g.} \quad x &= R \sin \phi \quad , \quad y = -R \cos \phi \\ \dot{\vec{r}}(q, \dot{q}) \quad \text{e.g.} \quad \dot{x} &= R \cos \phi \dot{\phi} \quad , \quad \dot{y} = R \sin \phi \dot{\phi} \end{aligned}$$

3) Write $T(q, \dot{q})$ and $U(q)$

$$T(\phi, \dot{\phi}) = \frac{1}{2}mR^2\dot{\phi}^2 \quad , \quad U(\phi) = -mgR \cos \phi$$

4) Compute generalized momenta

$$p_i = \frac{\partial L}{\partial \dot{q}_i} \quad , \quad \text{with } L = T - U \quad \text{e.g. } p_\phi = mR^2\dot{\phi}$$

From here, you can continue on the Lagrangian path and...

Lagrangian

5) Compute $F_i = \frac{\partial L}{\partial q_i}$ e.g. $F_\phi = mgR \sin \phi$

6) Find equations of motion with $\dot{p}_i = F_i$ e.g. $\ddot{\phi} = \frac{g}{R} \sin \phi$

or you can use these generalized momenta in the Hamiltonian

Hamiltonian

5) Write $T(p, q)$ e.g. $T(p_\phi, \phi) = \frac{p_\phi^2}{2mR^2}$

6) Find equations of motion with $H = T + U$ and

$$\dot{q} = \frac{\partial H}{\partial p}, \quad \dot{p} = -\frac{\partial H}{\partial q} \quad \text{e.g.} \quad \dot{\phi} = \frac{p_\phi}{mR^2}, \quad \dot{p}_\phi = mgR \sin \phi$$

It may seem strange that we need to go through the Lagrangian to find the momenta used in the Hamiltonian, but this just highlights a difference between these two approaches.

The Lagrangian is based on a choice of generalized coordinates. Any choice will do, and the momenta are a result of that choice.

$$L'(Q, \dot{Q}) = L(q(Q), \dot{q}(Q, \dot{Q}))$$

for any $Q(q)$ transform (invertible, differentiable,...) e.g. from Cartesian to polar in 2D

$$\begin{aligned} Q(q) &\Rightarrow r = \sqrt{x^2 + y^2}, \quad \phi = \tan^{-1}\left(\frac{y}{x}\right) \\ &\Rightarrow L'(r, \phi, \dot{r}, \dot{\phi}) = L(x(r, \phi), y(r, \phi), \dot{x}(\dots), \dot{y}(\dots)) \end{aligned}$$

Momenta result from our choice of coordinates

$$p_i = \frac{\partial L}{\partial \dot{q}_i}, \quad P_i = \frac{\partial L'}{\partial \dot{Q}_i}$$

and you plug this into E-L and get the EoM. Easy.

The Hamiltonian, on the other hand, offers no clear connection between p and q . You have a lot more freedom in that q need not even be a spatial coordinate, nor p related to the velocity of anything. But, if you forego that freedom and q is a generalized spatial coordinate, then...

Given some generalized coordinates q_i ,
the momenta $p_i = \frac{\partial L}{\partial \dot{q}_i}$ are those required for $H(p, q)$

Does this mean we need to construct $L(q, \dot{q})$ every time we want to change coordinates with H ?

No! There are 3 other ways...

In each case we start with steps 1 and 2.

For the first path, we take step 3 and note that momenta are usually easy to guess (e.g. $\vec{p} = m\dot{\vec{r}}$).

Path 1: “guess and check”

Guess your momenta $P(p, q)$

$$\text{e.g. } p_\phi = mR^2\dot{\phi} = L_z = xp_y - yp_x$$

and check the Poisson Brackets (necessary and sufficient)

$$[Q_j, Q_k]_{pq} = 0, \quad [P_j, P_k]_{pq} = 0, \quad [P_j, Q_k]_{pq} = \delta_{jk}$$

e.g. $[\phi, \phi] = \left[\tan^{-1}\left(\frac{-x}{y}\right), \tan^{-1}\left(\frac{-x}{y}\right) \right] = 0$

$$[p_\phi, p_\phi] = 0 \quad ([f, f] = 0 \text{ for any } f)$$

$$\begin{aligned} [p_\phi, \phi] &= [xp_y - yp_x, \tan^{-1}\left(\frac{x}{y}\right)] \\ &= x [p_y, \tan^{-1}\left(\frac{-x}{y}\right)] - y [p_x, \tan^{-1}\left(\frac{-x}{y}\right)] \\ &= x \frac{\partial}{\partial y} \tan^{-1}\left(\frac{-x}{y}\right) - y \frac{\partial}{\partial x} \tan^{-1}\left(\frac{-x}{y}\right) \\ &= \frac{x^2}{R^2} + \frac{y^2}{R^2} = 1 \end{aligned}$$

Of course, we only have one generalized coordinate, ϕ , in this example. In general, you will have $\frac{3}{2}n(n-1)$ non-trivial PB to compute which give zero, and n of them which give 1, to perform this check. If $n > 2$, you'll need a computer or a free weekend.

Result:

$$H = \frac{p_x^2 + p_y^2}{2m} + mgy \Rightarrow H' = \frac{p_\phi^2}{2mR^2} - mgR \cos \phi$$

Paths 2 and 3 are similar and require some back story. Remember that curious fact about Lagrangians that adding the total time derivative of a function doesn't change the equation of motion? (LL eq. 2.8) I promised we would get back to that and here we are.

$$\begin{aligned} \text{Recall: } L' &= L + \frac{d}{dt}f(q, t) \Rightarrow \text{same EoM} \\ \text{and } L(q, \dot{q}, t) &= L'(Q, \dot{Q}, t) \Rightarrow \text{same E-L} \\ \text{and } L &= p\dot{q} - H, \quad L' = P\dot{Q} - H' \\ \Rightarrow p\dot{q} - H &= P\dot{Q} - H' + \frac{d}{dt}F(q, Q, p, P, t) \end{aligned}$$

If we limit F to be a function of one old variable (p or q) and one new variable (P or Q) it is called a "generating function". There are 4 ways we can do this, each with its own implications for the transformation (from p, q to P, Q) that results. The general rules are

$$\begin{aligned} \text{for } F_1(q, Q) \quad p_i &= \frac{\partial F_1}{\partial q_i}, \quad P_i = -\frac{\partial F_1}{\partial Q_i} \\ \text{for } F_2(q, P) \quad p_i &= \frac{\partial F_2}{\partial q_i}, \quad Q_i = \frac{\partial F_2}{\partial P_i} \end{aligned}$$

$$\begin{aligned} \text{for } F_3(p, Q) \quad q_i &= -\frac{\partial F_3}{\partial p_i}, \quad P_i = -\frac{\partial F_3}{\partial Q_i} \\ \text{for } F_4(p, P) \quad q_i &= -\frac{\partial F_4}{\partial p_i}, \quad Q_i = \frac{\partial F_4}{\partial P_i} \end{aligned}$$

So, if you want to make a coordinate transform with a Hamiltonian, you either do it through the Lagrangian, you guess and check with Poisson Brackets, or you find a generating function.

Let's do this for our pendulum example. Given a coordinate transform from old to new, we use F_2

$$\begin{aligned} \text{Given } \vec{Q}(\vec{q}), \text{ use } F_2(q, P) &= \vec{Q}(\vec{q}) \cdot \vec{P} = \sum Q_i(\vec{q}) P_i \\ \Rightarrow Q_i &= \frac{\partial F_2}{\partial P_i} = Q_i(q), \quad p_i = \frac{\partial F_2}{\partial q_i} \end{aligned}$$

For pendulum

$$\begin{aligned} Q(\vec{q}) &\Rightarrow \phi(x, y) = \tan^{-1} \left(\frac{-x}{y} \right) \\ F_2 = \vec{Q}(\vec{q}) \cdot \vec{P} &\Rightarrow F_2(x, y, p_\phi) = \tan^{-1} \left(\frac{-x}{y} \right) p_\phi \end{aligned}$$

This generating function is constructed to make $\frac{\partial F_2}{\partial P_i}$ trivially give us the desired Q_i (point transform). The second differential gives us the new momenta.

$$\begin{aligned} p_x &= \frac{\partial F_2}{\partial x} = p_\phi \frac{\partial}{\partial x} \tan^{-1} \left(\frac{-x}{y} \right) = p_\phi \left(\frac{-y}{R^2} \right) = p_\phi \frac{\cos \phi}{R} \\ p_y &= \frac{\partial F_2}{\partial y} = p_\phi \frac{\partial}{\partial y} \tan^{-1} \left(\frac{-x}{y} \right) = p_\phi \left(\frac{x}{R^2} \right) = p_\phi \frac{\sin \phi}{R} \end{aligned}$$

Since I only have one new momenta and two old, this is over constrained, and both give the same answer. The cartesian momenta are

$$\begin{aligned} p_x &= m\dot{x} = mR \cos \phi \dot{\phi} \Rightarrow p_\phi = mR^2 \dot{\phi} \\ p_y &= m\dot{y} = mR \sin \phi \dot{\phi} \end{aligned}$$

where we inverted either expression to get p_ϕ . This matches our guess, so we have $H(p, q)$.

We can also use the F_3 generator function in a similar way. Again, we trivially recover our point transform, with the first differential equation,

$$\begin{aligned} \text{Given } \vec{q}(\vec{Q}), \text{ use } F_3(\vec{p}, \vec{Q}) &= -\vec{q}(\vec{Q}) \cdot \vec{p} \\ \Rightarrow q_i &= -\frac{\partial F_3}{\partial p_i} = q(\vec{Q}) \quad , \quad P_i = -\frac{\partial F_3}{\partial Q_i} \end{aligned}$$

and the second gives us the new momenta P .

For pendulum

$$\begin{aligned} \vec{q}(\vec{Q}) &\rightarrow x = R \sin \phi \quad , \quad y = -R \cos \phi \\ F_3(p_x, p_y, \phi) &= -R \sin \phi p_x + R \cos \phi p_y \end{aligned}$$

$$\begin{aligned} p_\phi &= -\frac{\partial F_3}{\partial \phi} = R (\cos \phi p_x + \sin \phi p_y) \\ &= R (\cos \phi (m\dot{x}) + \sin \phi (m\dot{y})) \\ &= mR \left(\cos \phi \left(R \cos \phi \dot{\phi} \right) + \sin \phi \left(R \sin \phi \dot{\phi} \right) \right) \\ &= mR^2 \dot{\phi} \end{aligned}$$

For our example, in which the coordinate transform is most easily expressed as $\vec{q}(\vec{Q})$, this path through F_3 is the most direct way to go from step 2 to step 5

without passing through L (at the price of needing to invert $P_i = f(\vec{p}, \vec{q})$).

Of course, we have explored only a very limited range of generator functions. These needn't result in point transforms; the Hamiltonian is not limited like the Lagrangian to point transforms $Q(q) \Rightarrow \dot{Q}(q, \dot{q})$. Rather, you can have $Q(p, q)$ and $P(p, q)$.

For instance, let's try this...

Transform H from ϕ, p_ϕ

$$\begin{aligned}
 H(p_\phi, \phi) &= \frac{p_\phi^2}{2mR^2} - mgR \cos \phi \\
 &\simeq \frac{p_\phi^2}{2I} + \frac{k}{2}\phi^2 + \text{const} \quad \text{for } \phi \ll 1 \\
 \text{with } \quad I &= mR^2, \quad k = mgR = \frac{gI}{R} = I\omega^2.
 \end{aligned}$$

Dropping the constant gives us the Hamiltonian of a simple harmonic oscillator with frequency $\omega = \sqrt{\frac{g}{R}}$.

$$\begin{aligned}
 \text{try } F_1(\phi, \theta) &= \frac{I\omega\phi^2}{2 \tan \theta} \quad \text{with } \omega = \sqrt{\frac{g}{R}} \\
 p_\phi &= \frac{\partial F_1}{\partial \phi} = \frac{I\omega\phi}{\tan \theta} \\
 \Rightarrow \tan \theta &= \frac{I\omega\phi}{p_\phi} \\
 p_\theta &= -\frac{\partial F_1}{\partial \theta} = \frac{I\omega\phi^2}{2} \frac{\partial}{\partial \theta} \frac{1}{\tan \theta} = \frac{I\omega\phi^2}{2 \sin^2 \theta}
 \end{aligned}$$

Now we need to write $H(p_\theta, \theta)$ based on $H(p_\phi, \phi)$, just like we got $H(p_\phi, \phi)$ from H in cartesian coordinates.

Find $H(p_\theta, \theta)$

$$H(p_\theta, \theta) = \frac{p_\phi^2}{2I} + \frac{I\omega^2}{2}\phi^2 = \frac{I\omega^2\phi^2}{2\tan^2\theta} + \frac{I\omega^2\phi^2}{2}$$

use $\frac{1}{\tan^2\theta} + 1 = \frac{1}{\sin^2\theta} \Rightarrow H = \omega p_\theta$

Now that is a simple Hamiltonian!

EoM for θ

$$\dot{\theta} = \frac{\partial H}{\partial p_\theta} = \omega, \quad \dot{p}_\theta = -\frac{\partial H}{\partial \theta} = 0$$
$$\theta = \omega t + \theta_0, \quad p_\theta = \text{const}$$

What does this mean physically? Let's return to our angular coordinate ϕ ;

$$\phi = \sqrt{\frac{2p_\theta}{I\omega}} \sin(\omega t + \theta_0)$$
$$p_\phi = \sqrt{2p_\theta I\omega} \cos(\omega t + \theta_0)$$

SHO: $E = \frac{1}{2}I\omega^2 A^2 \Rightarrow p_\theta = \frac{E}{\omega}$

so θ is the phase of the oscillator, and p_θ is related to the energy of the oscillation. (Note that $H = E$ as expected.)

So this generator function moved us into a “coordinate” system where our “momentum” was actually energy (a constant) and “position” was actually the phase of the harmonic oscillator solution!

This would not work with a Lagrangian!

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