

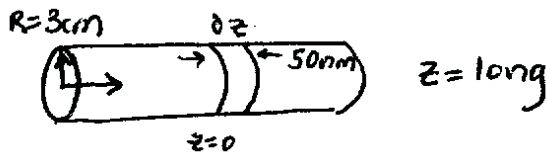
3.044 MATERIALS PROCESSING

LECTURE 7

Ex. 4: Friction Welding → geometry not always obvious without some calculations

Problem Statement: Locally need to melt and join, not much heat away from the joint or “heat affected zone” (HAZ)

Geometry:



Boundary Conditions:

$$\text{@}z = 0, \text{ symmetry: } \frac{\partial T}{\partial z} = 0$$

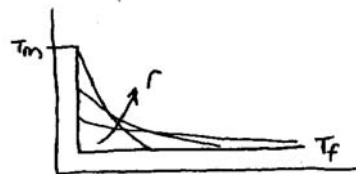
$$\text{@}r = 0, \text{ symmetry: } \frac{\partial T}{\partial r} = 0$$

$$\text{@}t = 0, \text{ in } \partial z : T = T_m$$

$$\text{@}r = R = 3\text{ cm} : q_{\text{conv}} = h(T - T_f)$$

$$\text{where } T_f = 25^\circ\text{C}, \text{ and } h = 10 - 20 \frac{\text{W}}{\text{m}^2\text{K}}$$

$$\text{@}z = \infty : T = T_f$$



Date: February 29th, 2012.

Governing Equation:

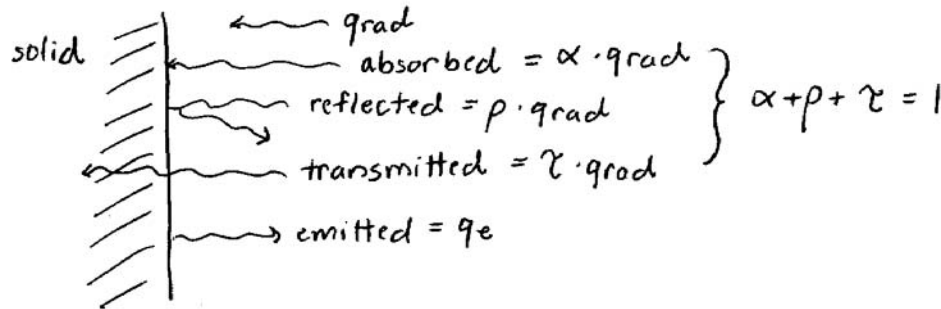
$$\frac{\partial T}{\partial t} = \alpha \nabla^2 T$$

$$\text{Bi}_r = \frac{hL}{k}, \text{ where } h = 10\text{-}20, L = \frac{R}{2}, \text{ and } k = 35$$

= **small** \Rightarrow no gradient in the solid ALONG r

Solution:

$$\frac{T - T_f}{T_m - T_f} = \frac{1}{2} \left(\text{erf} \frac{\partial - z}{2\sqrt{\alpha t}} \right) + \left(\text{erf} \frac{\partial + z}{2\sqrt{\alpha t}} \right)$$

Radiative Heat Transfer

In equilibrium: energy absorbed = energy emitted $\Rightarrow \alpha q_{\text{rad}} = q_e$

A **Black Body** is an idealized solid that

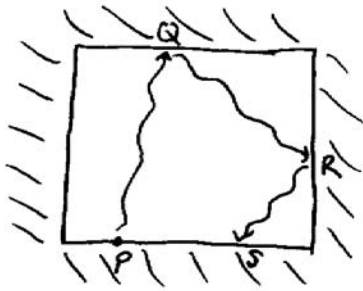
1. absorbs everything: $\alpha_b = 1$
2. emits light perfectly (Planck, Stefan-Boltzman): $\mathbf{q}_{e,b} = \sigma \mathbf{T}^4$
 $\Rightarrow \sigma$ is the Stefan-Boltzman constant = $5.669 \times 10^{-8} \frac{W}{m^2 K^4}$

Blackbody in equilibrium: $\mathbf{q}_{\text{rad},b} = \mathbf{q}_{e,b}$

Most solids and liquids are not “black” but “gray”: $\mathbf{q}_e = \varepsilon \mathbf{q}_{e,b}$
 $\Rightarrow \varepsilon$ = emissivity: a unitless fraction of blackbody emitted flux

Another important note: $\alpha = \varepsilon$, for gray bodies emissivity = absorptivity

Is there a real blackbody?: Sort of... there are “cavities”



Light is emitted but cannot be lost:

At “p” emission

$$q_e = \varepsilon_{\text{wall}} q_{e,b}$$

At “Q” reflection

$$q_Q = \rho_{\text{wall}} \varepsilon_{\text{wall}} q_{e,b} = (1 - \alpha_{\text{wall}}) \varepsilon_{\text{wall}} q_{e,b}$$

At “R” reflection #2

$$q_R = \rho_{\text{wall}} (\rho_{\text{wall}} \varepsilon_{\text{wall}} q_{e,b})$$

At “S” reflection #3

$$q_S = \rho_{\text{wall}} \rho_{\text{wall}} \rho_{\text{wall}} \varepsilon_{\text{wall}} q_{e,b}$$

After n reflections

$$q_n = \rho_{\text{wall}}^n \varepsilon_{\text{wall}} q_{e,b}$$

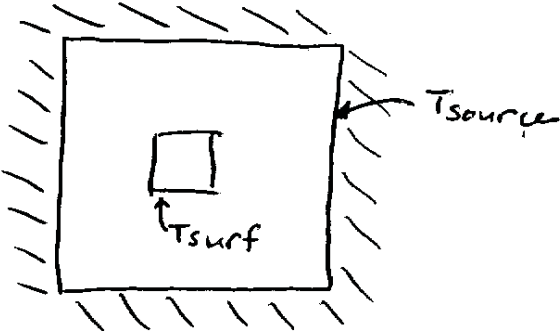
Total

$$\begin{aligned} q_e &= (1 + \rho_{\text{wall}} + \rho_{\text{wall}}^2 + \dots) \varepsilon_{\text{wall}} q_{e,b} \\ &= \frac{1}{1 - \rho_{\text{wall}}} \varepsilon_{\text{wall}} q_{e,b} \\ &= \frac{\varepsilon_{\text{wall}}}{1 - \rho_{\text{wall}}} q_{e,b} \\ &= \frac{\varepsilon_{\text{wall}}}{\alpha_{\text{wall}}} q_{e,b} \\ &= q_{e,b} \end{aligned}$$

In a cavity:

$$q_e = q_{e,b} = \sigma T^4$$

What kind of boundary condition can we write?



Net flux at the object:

$$\begin{aligned} q_{net} &= q_{emitted} - q_{rad\alpha}incoming \\ &= \varepsilon q_{e,b} - \varepsilon q_{rad} \\ &= \varepsilon (\sigma T_{surf}^4 - q_{rad}) \\ &= \varepsilon (\sigma T_{surf}^4 - \sigma T_{source}^4) \\ &= \varepsilon \sigma (T_{surf}^4 - T_{source}^4) \end{aligned}$$

Summary:

$$q_{cond} = -k \frac{\partial T}{\partial x}$$

$$q_{conv} = h(T - T_f)$$

$$q_{net} = \varepsilon \sigma (T_{surf}^4 - T_{source}^4)$$

T^4 : rapid onset, important at high T and irrelevant at low T

$T_{obj}^4 - T_{furnace}^4$: if the object is much colder than the furnace then you can assume $T_{obj}^4 \approx 0$

To compare convection and conduction use: **The Bi number**

To compare conduction and radiation use:

$$k \frac{\partial T}{\partial x} = \varepsilon \sigma (T_{\text{surf}}^4 - T_{\text{source}}^4)$$

$$\Rightarrow \mathbf{M} = \frac{\mathbf{L}}{\mathbf{k}} \varepsilon \sigma \mathbf{T}_{\text{surf}}^3$$

If $M > 10$, then radiation is fast, conduction is rate limiting

If $M < 0.1$, then conduction is fast (no gradients)

MIT OpenCourseWare
<http://ocw.mit.edu>

3.044 Materials Processing
Spring 2013

For information about citing these materials or our Terms of Use, visit: <http://ocw.mit.edu/terms>.