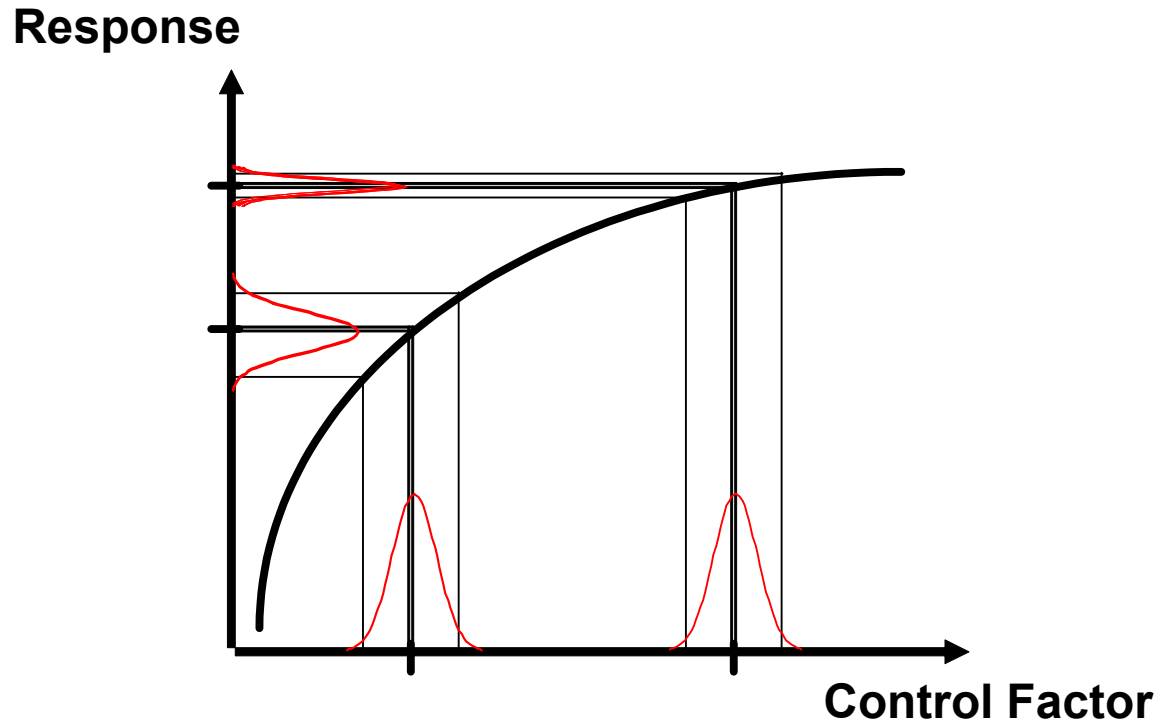


Session #13

Robust Design



Dan Frey



Plan for the Session

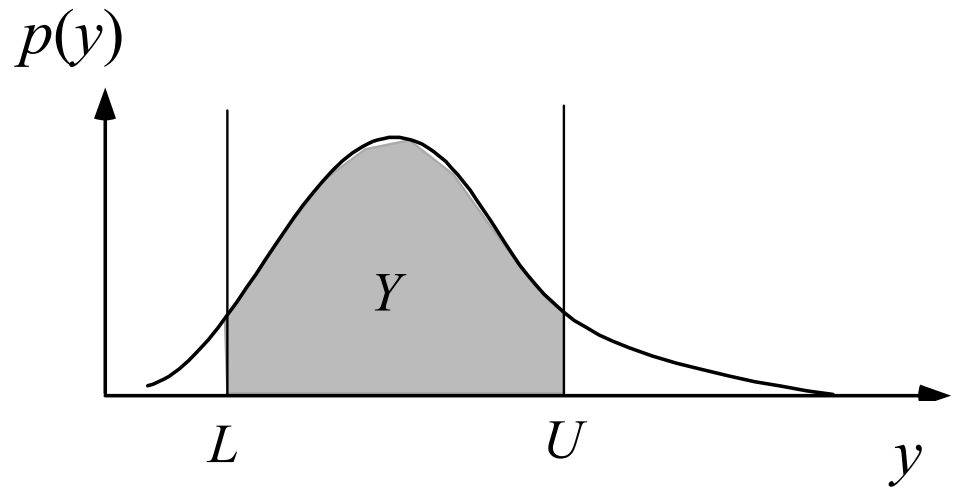
- ➔ Taguchi's Quality Philosophy
 - Taguchi_Clausing Robust Quality.pdf
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- Research topics
 - Comparing effectiveness of RD methods
 - Computer aided RD
 - Robustness invention
- Next steps

Robust Design

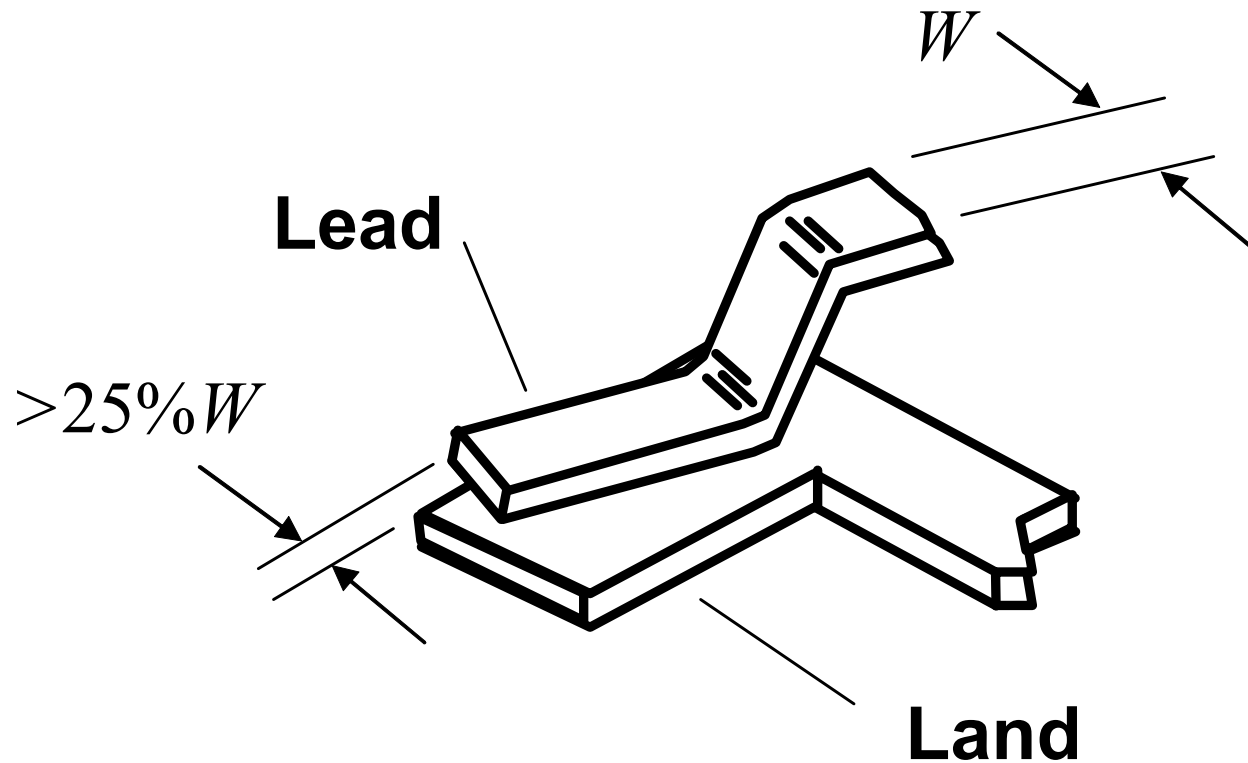
- A set of design methods that
 - Improve the quality of a product
 - Without eliminating the sources of variation (noise factors)
 - By *minimizing sensitivity* to noise factors
 - Most often through parameter design

Engineering Tolerances

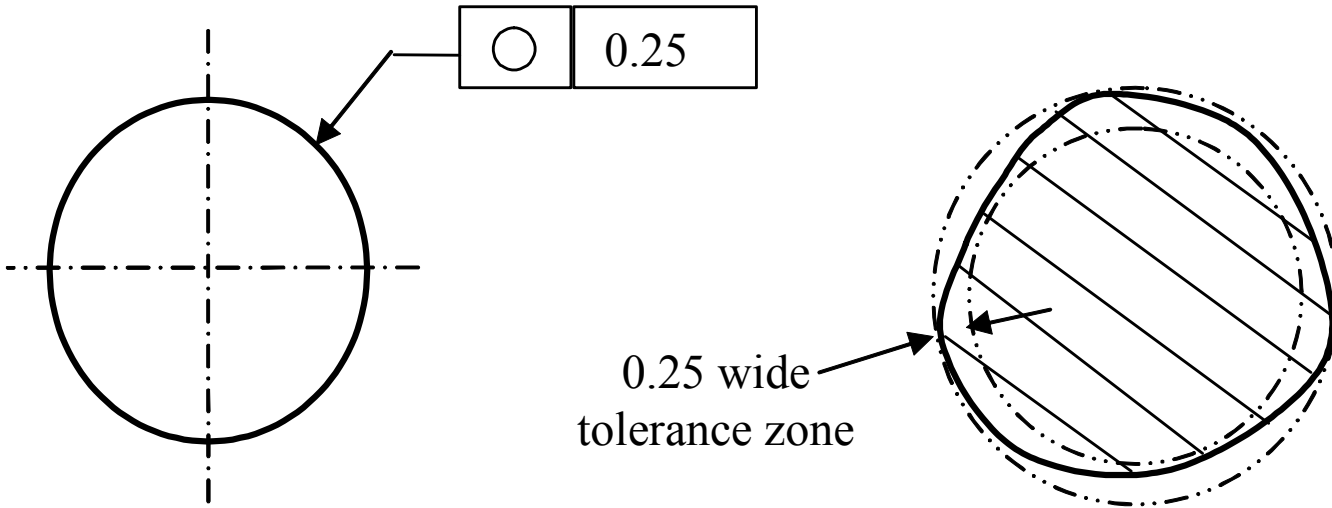
- Tolerance --The total amount by which a specified dimension is *permitted to vary* (ANSI Y14.5M)
- Every component within spec adds to the yield (Y)



Tolerance on Position



Tolerance of Form



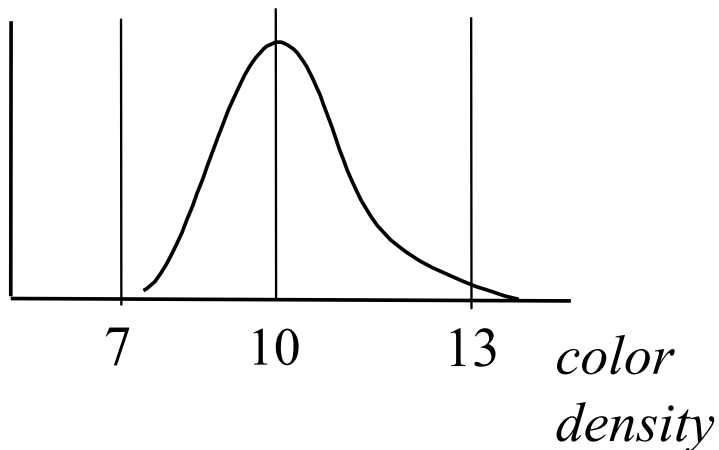
THIS ON A DRAWING

MEANS THIS

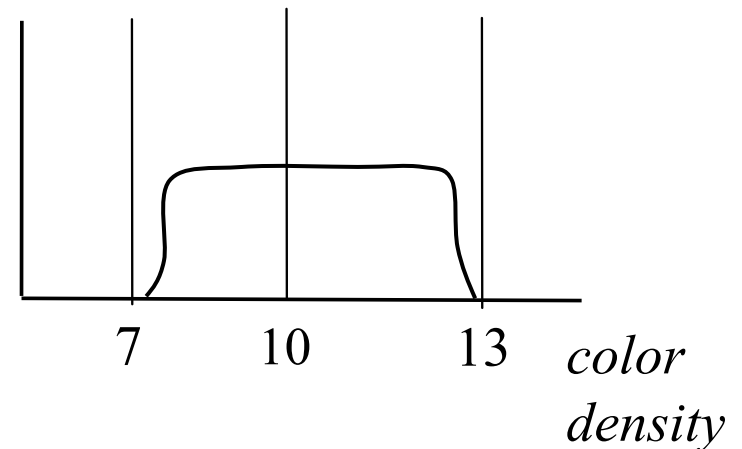
Sony Televisions

- Manufactured in two sites
- Which has lower defect rates?
- Which one has better quality?

Tokyo



San Diego

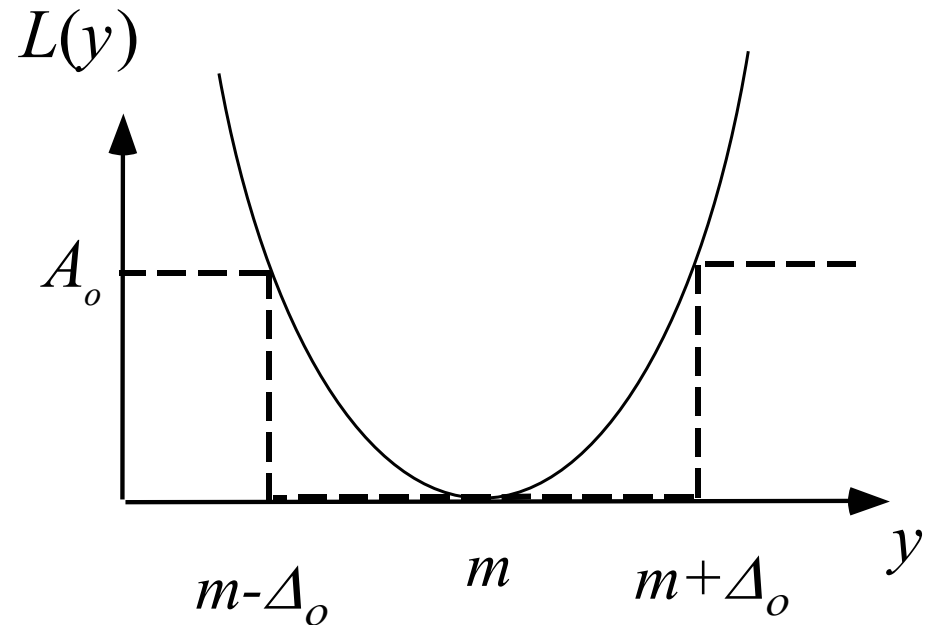


Quadratic loss function

- Defined as

$$L(y) = \frac{A_o}{\Delta_o^2} (y - m)^2$$

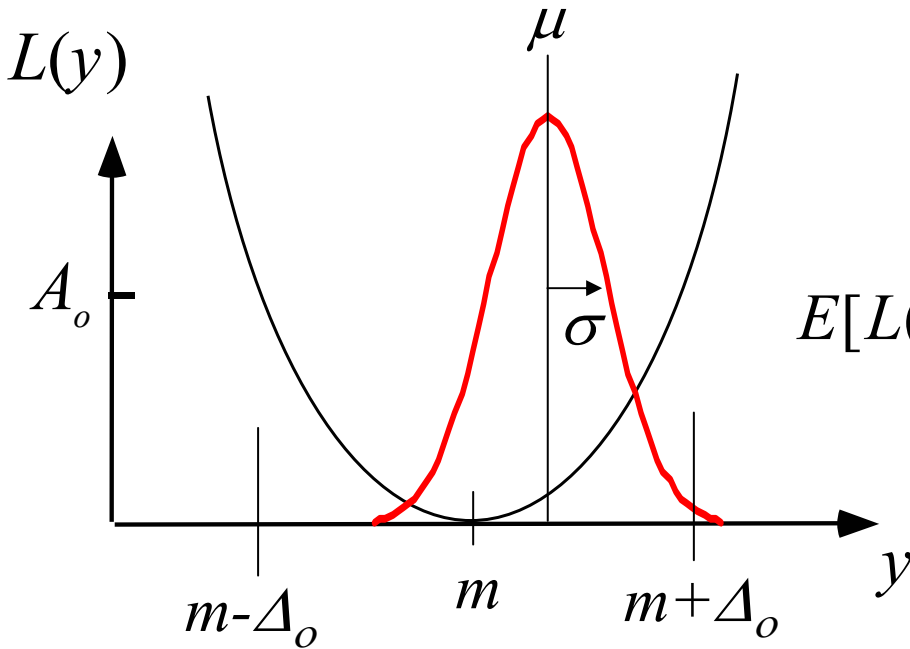
- Zero at the target value
- Equal to scrap cost at the tolerance limits



— quadratic quality loss function

- - - "goal post" loss function

Average Quality Loss



$$E[L(y)] = \frac{A_o}{\Delta_o^2} [\sigma^2 + (\mu - m)^2]$$

reduce
variance

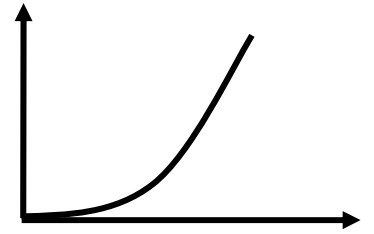
get on target

- quadratic quality loss function
- probability density function

Other Loss Functions

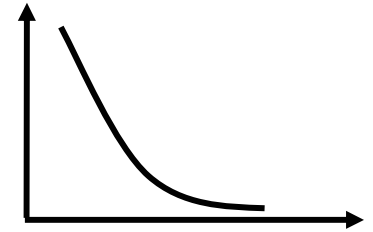
- Smaller the better

$$L(y) = \frac{A_o}{\Delta_o^2} y^2$$



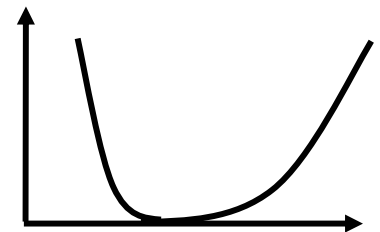
- Larger-the better

$$L(y) = A_o \Delta_o^2 \frac{1}{y^2}$$

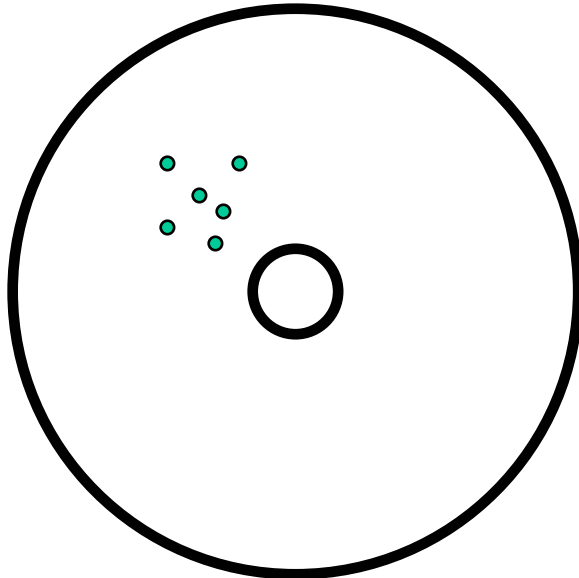


- Asymmetric

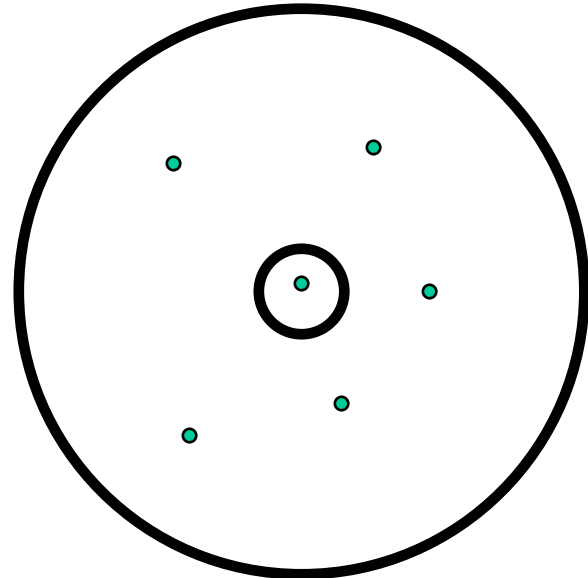
$$L(y) = \begin{cases} \frac{A_o}{\Delta_{Upper}^2} (y - m)^2 & \text{if } y > m \\ \frac{A_o}{\Delta_{Lower}^2} (y - m)^2 & \text{if } y \leq m \end{cases}$$



Who is the better target shooter?

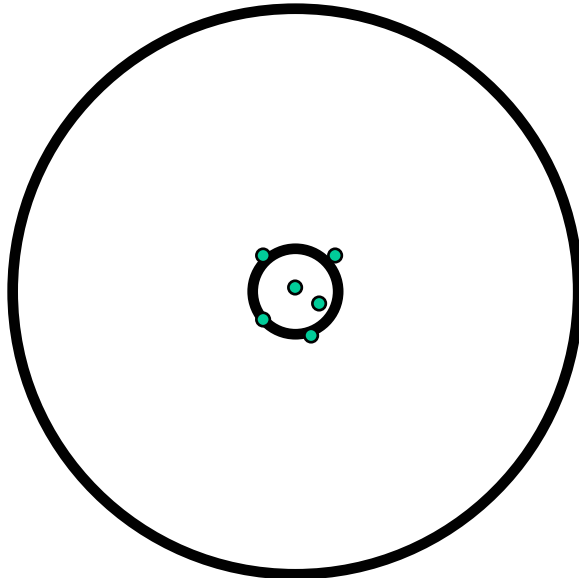


Sam



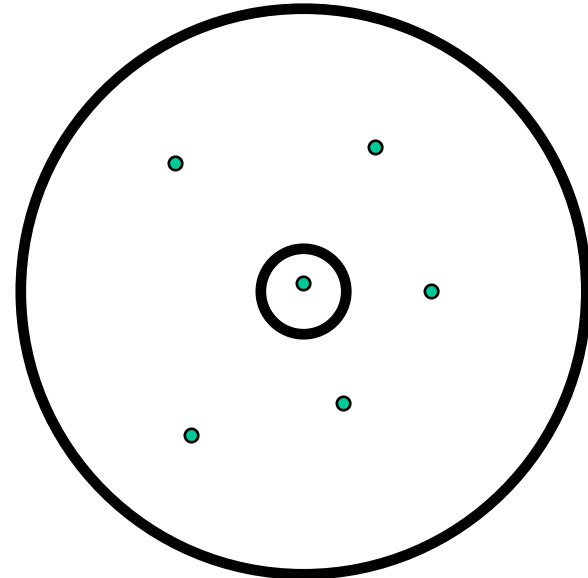
John

Who is the better target shooter?



Sam

Sam can just
adjust his sights

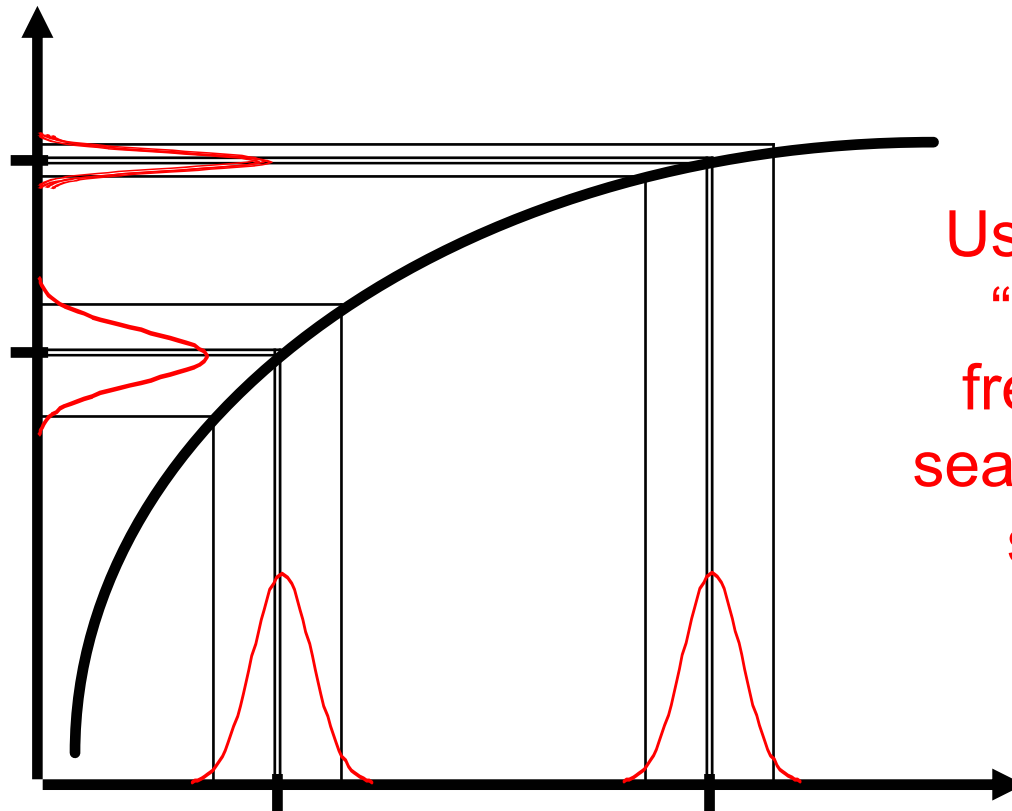


John

John requires
lengthy training

Exploiting Non-linearity

Response



Use your extra
“degrees of
freedom” and
search for robust
set points.

Control Factor

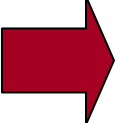
System Verification Test

- AFTER maximizing robustness
- Make a system prototype
- Get a benchmark (e.g., a good competitor's product)
- Subject BOTH to the same harsh conditions

Taguchi's Quality Imperatives

- Quality losses result from poor design
- Signal to noise ratios should be improved
- Expose your system to noises systematically
- Two step process – reduce variance first
THEN get on target
- Tolerance design – select processes based on total cost (manufacturing cost AND quality)
- Robustness in the field / robustness in the factory

Plan for the Session

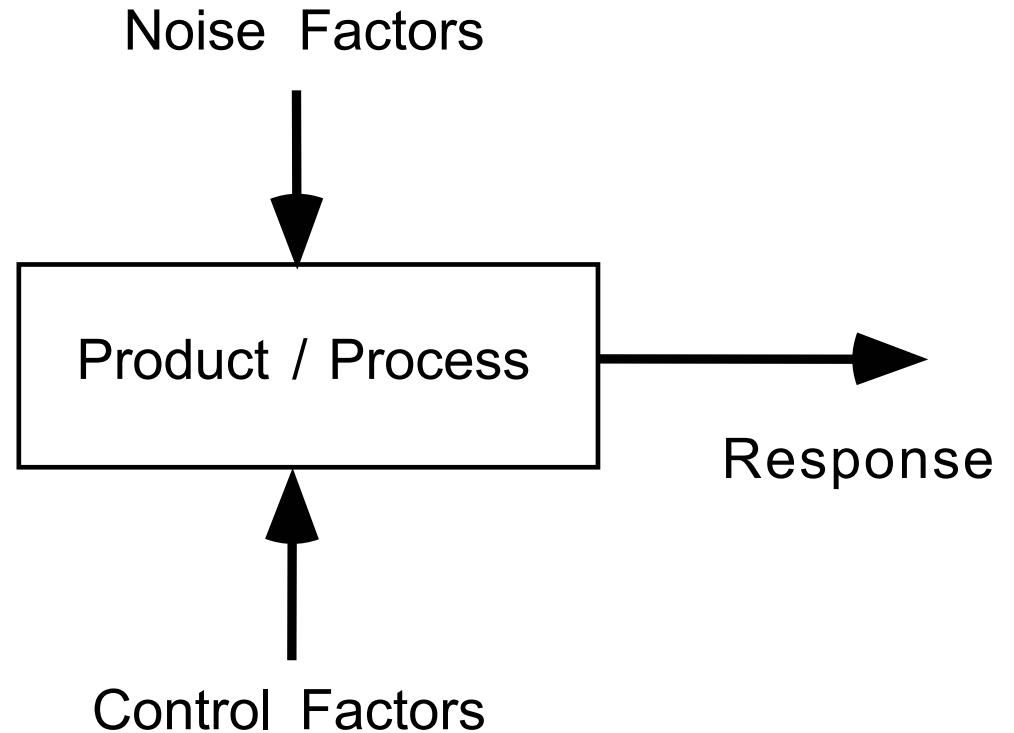
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Robust Design Process

- Identify Control Factors, Noise Factors, and Performance Metrics
- Formulate an objective function
- Develop an experimental plan
- Run the experiment
- Conduct the analysis
- Select and confirm factor setpoints
- Reflect and repeat

The “P” Diagram

There are probably lots of noise factors, but a few are usually dominant



There are usually more control factors than responses

Full Factorial Experiments

- For example, if only two factors (A and B) are explored

Control Factors	
A	B
1	1
1	2
1	3
2	1
2	2
2	3
3	1
3	2
3	3

This is called a
full factorial design

$$p^k = 3^2$$

The number of
experiments
quickly becomes
untenable

Orthogonal Array

- Explore the effects of ALL 4 factors in a balanced fashion

Control Factors			
A	B	C	D
1	1	1	1
1	2	2	2
1	3	3	3
2	1	2	3
2	2	3	1
2	3	1	2
3	1	3	2
3	2	1	3
3	3	2	1

requires only
 $k(p-1)+1=9$

But main effects and
interactions are
confounded

Outer Array

- Induce the same noise factor levels for each row in a balanced manner

				E1	E1	E2	E2
				F1	F2	F1	F2
				G1	G2	G2	G1
A1	B1	C1	D1	<i>1</i>	<i>2</i>	<i>3</i>	<i>4</i>
A1	B2	C2	D2	<i>5</i>	<i>6</i>	<i>7</i>	<i>8</i>
A1	B3	C3	D3	<i>9</i>	<i>10</i>	<i>11</i>	<i>12</i>
A2	B1	C2	D3	<i>13</i>	<i>14</i>	<i>15</i>	<i>16</i>
A2	B2	C3	D1	<i>17</i>	<i>18</i>	<i>19</i>	<i>20</i>
A2	B3	C1	D2	<i>21</i>	<i>22</i>	<i>23</i>	<i>24</i>
A3	B1	C3	D2	<i>25</i>	<i>26</i>	<i>27</i>	<i>28</i>
A3	B2	C1	D3	<i>29</i>	<i>30</i>	<i>31</i>	<i>32</i>
A3	B3	C2	D1	<i>33</i>	<i>34</i>	<i>35</i>	<i>36</i>

inner x
 outer =
 $L9 \times L4 =$
 36

Compounding Noise

- If the physics are understood qualitatively, worst case combinations may be identified *a priori*

				E1	E1	E2	E2
				F1	F2	F1	F2
				G1	G2	G2	G1
A1	B1	C1	D1	1	2	3	4
A1	B2	C2	D2	5	6	7	8
A1	B3	C3	D3	9	10	11	12
A2	B1	C2	D3	13	14	15	16
A2	B2	C3	D1	17	18	19	20
A2	B3	C1	D2	21	22	23	24
A3	B1	C3	D2	25	26	27	28
A3	B2	C1	D3	29	30	31	32
A3	B3	C2	D1	33	34	35	36

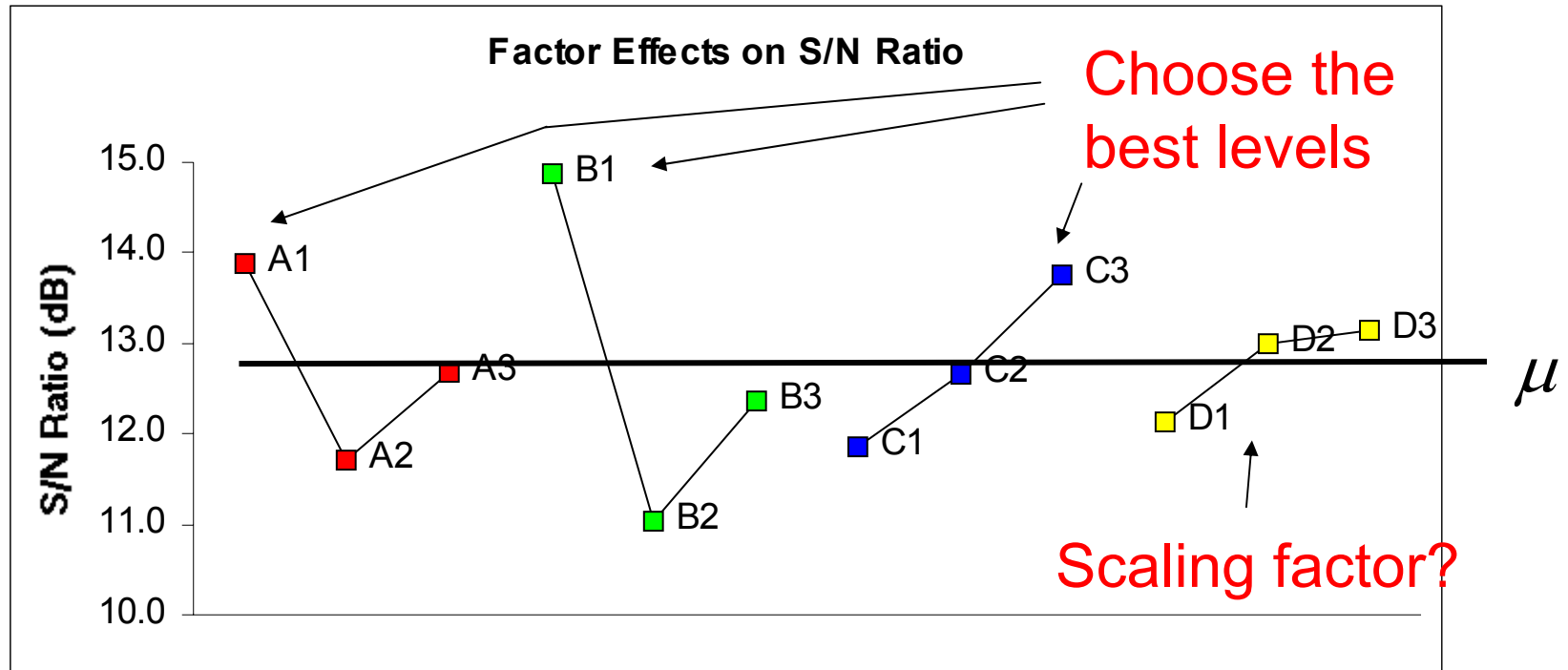
inner x
outer =
L9xL4=
~~36~~
18

Signal to Noise Ratio

- **PER**formance **M**easure **I**ndependent of **A**ddjustment **PERMIA** (two-step optimization)

				E1	E1	E2	E2
				F1	F2	F1	F2
				G1	G2	G2	G1
				<i>1</i>	<i>2</i>	<i>3</i>	<i>4</i>
A1	B1	C1	D1	<p>For each row, take an average μ and standard deviation σ</p> $\eta = 10 \log_{10} \left[\frac{\mu^2}{\sigma^2} \right]$			
A1	B2	C2	D2				
A1	B3	C3	D3				
A2	B1	C2	D3				
A2	B2	C3	D1				
A2	B3	C1	D2				
A3	B1	C3	D2				
A3	B2	C1	D3				
A3	B3	C2	D1				

Factor Effect Plots



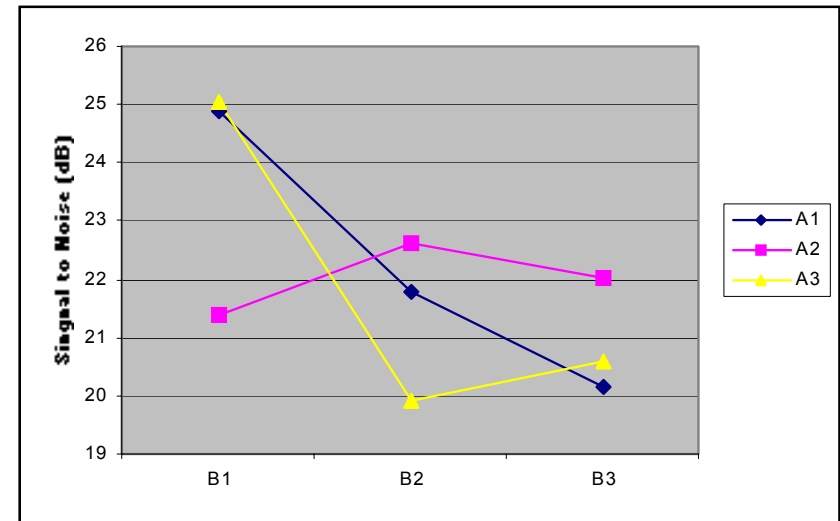
Prediction Equation

$$\eta(A_i, B_j, C_k, D_i) = \mu + a_i + b_j + c_k + d_i + e$$

What is an Interaction?

- If I carry out this experiment, I will find that:

Expt. No.	Control Factors				η
	A	B	C	D	
1	1	1	2	2	24.88
2	1	2	2	2	21.78
3	1	3	2	2	20.17
4	2	1	2	2	21.38
5	2	2	2	2	22.62
6	2	3	2	2	22.02
7	3	1	2	2	25.03
8	3	2	2	2	19.93
9	3	3	2	2	20.58



If there are significant interactions, the prediction may fail to confirm, but you still probably improve the design

Robust Design Process

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Robust Design References

- Phadke, Madhav S., 1989, *Quality Engineering Using Robust Design* Prentice Hall, Englewood Cliffs, 1989.
- Logothetis and Wynn, *Quality Through Design*, Oxford Series on Advanced Manufacturing, 1994.
- Wu and Hamada, 2000, *Experiments: Planning, Analysis and Parameter Design Optimization*, Wiley & Sons, Inc., NY.

Single Arrays

- Single arrays achieve **improved run size** economy (or provide advantages in resolving selected effects)
- Selection guided by “**effect ordering principle**”
- “...those with a larger number of clear control-by-noise interactions, clear control main effects, clear noise main effects, and clear control-by-control interactions are judged to be good arrays.”
- “Some of the single arrays ... are **uniformly better** than corresponding cross arrays in terms of the number of clear main effects and two factor interactions”

Wu, C. F. J, and H., M. Hamada, 2000, *Experiments: Planning Analysis, and Parameter Design Optimization*, John Wiley & Sons, New York.

Comparing Crossed & Single Arrays

$$2_{III}^{7-4} \times 2_{III}^{3-1}$$

$$2^{10-5}$$

- 32 runs
 - All control factor main effects aliased with CXC
 - All noise main effects estimable
 - 21 CxN interactions clear of 2fi
clear of CxCxC
clear of NxNxN
- 32 runs
 - All control factor main effects clear of 2fi
 - All noise main effects estimable
 - 14 CxN interactions clear of 2fi

Hierarchy

- Main effects are usually more significant than two-factor interactions
- Two-way interactions are usually more significant than three-factor interactions
- And so on

A *B* *C* *D*

AB *AC* *AD* *BC* *BD* *CD*

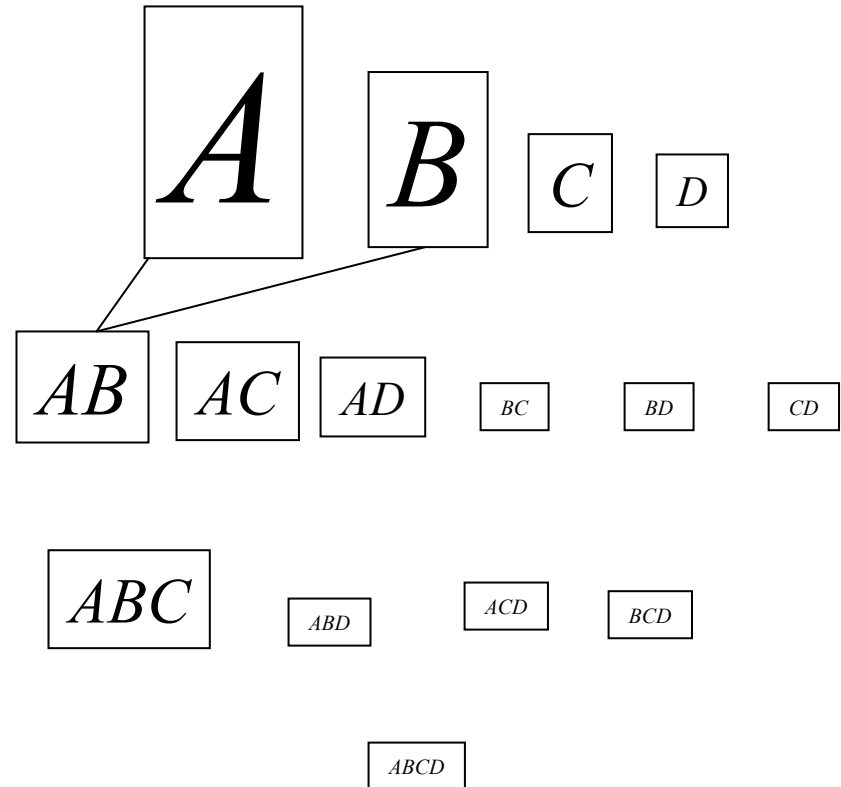
ABC *ABD* *ACD* *BCD*

ABCD

In Robust Design, control by noise interactions are key!

Inheritance

- Two-factor interactions are **most** likely when both participating factors (parents?) are strong
- Two-way interactions are **least** likely when neither parent is strong
- And so on



A Model of Interactions

$$y(x_1, x_2, \dots, x_n) = \sum_{i=1}^n \beta_i x_i + \sum_{i=1}^n \sum_{\substack{j=1 \\ j>i}}^n \beta_{ij} x_i x_j + \sum_{i=1}^n \sum_{\substack{j=1 \\ j>i}}^n \sum_{\substack{k=1 \\ k>j}}^n \beta_{ijk} x_i x_j x_k + \varepsilon$$

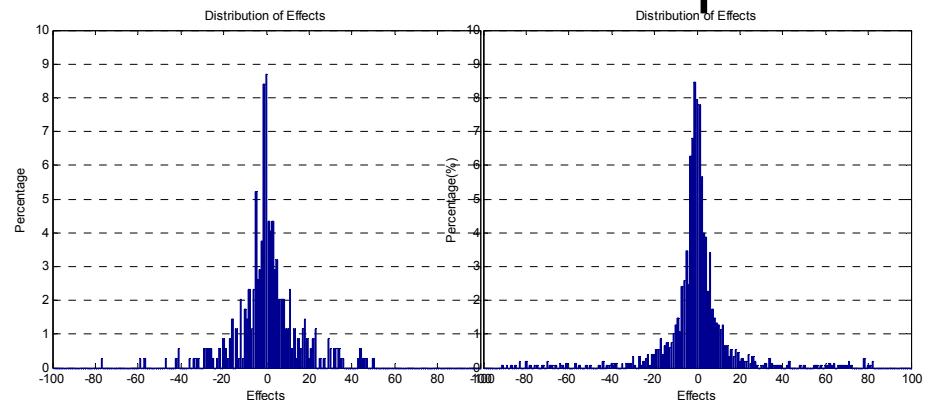
$$f(\beta_i | \delta_i) = \begin{cases} N(0, 1) & \text{if } \delta_i = 0 \\ N(0, c^2) & \text{if } \delta_i = 1 \end{cases} \quad \begin{array}{l} \text{effects are normally distributed} \\ \text{two classes – strong and weak} \end{array}$$

$$\Pr(\delta_i = 1) = p \quad \text{effect sparsity}$$

$$\Pr(\delta_{ij} = 1 | \delta_i, \delta_j) = \begin{cases} p_{00} & \text{if } \delta_i + \delta_j = 0 \\ p_{01} & \text{if } \delta_i + \delta_j = 1 \\ p_{11} & \text{if } \delta_i + \delta_j = 2 \end{cases} \quad \text{effect hierarchy \& inheritance}$$

Fitting the Model to Data

- Collect published full factorial data on various engineering systems
 - More than data 100 sets collected so far
- Use Lenth method to sort “active” and “inactive” effects
- Estimate the probabilities in the model
- Use other free parameters to make model pdf fit the data pdf



Different Variants of the Model

	c	s_1	s_2	w_1	w_2
Basic WH	10	1	1	1	1
Basic low w	10	1	1	0.1	0.1
Basic 2 nd order	10	1	0	1	1
Fitted WH	15	1/3	2/3	1	1
Fitted low w	15	1/3	2/3	0.1	0.1
Fitted 2 nd order	15	1/3	0	1	1

The model that drives much of DOE & Robust Design

The model I think is most realistic

	p	p_{11}	p_{01}	p_{00}	p_{111}	p_{011}	p_{001}	p_{000}
Basic WH	0.25	0.25	0.1	0	0.25	0.1	0	0
Basic low w	0.25	0.25	0.1	0	0.25	0.1	0	0
Basic 2 nd order	0.25	0.25	0.1	0	N/A	N/A	N/A	N/A
Fitted WH	0.43	0.31	0.04	0	0.17	0.08	0.02	0
Fitted low w	0.43	0.31	0.04	0	0.17	0.08	0.02	0
Fitted 2 nd order	0.43	0.31	0.04	0	N/A	N/A	N/A	N/A

Robust Design Method Evaluation Approach

1. Instantiate models of multiple “engineering systems”
2. For each system, simulate different robust design methods
3. For each system/method pair, perform a confirmation experiment
4. Analyze the data

Frey, D. D., and X. Li, 2004, “Validating Robust Design Methods, accepted for *ASME Design Engineering Technical Conference*, September 28 - October 2, Salt Lake City, UT.

Results

The single array is extremely effective if the typical modeling assumptions of DOE hold

Method	Experiments	Basic			Fitted		
		WH	low w	2 nd order	WH	low w	2 nd order
$2^7 \times 2^3$	1,024	60%	81%	58%	50%	58%	40%
$2^7 \times 2_{III}^{3-1}$	512	44%	80%	52%	45%	58%	40%
2^{10-4}	64	8%	8%	56%	18%	9%	38%
2^{10-5}	32	9%	3%	33%	16%	9%	17%
$2_{III}^{7-4} \times 2_{III}^{3-1}$	32	12%	8%	51%	16%	25%	38%
$OFAT \times 2_{III}^{3-1}$	32	39%	56%	43%	36%	42%	35%
$OFAT \times OFAT$	32	31%	37%	41%	33%	31%	27%
2^{10-6}	16	4%	4%	8%	4%	2%	0%

Results

The single array is terribly ineffective if the more realistic assumptions are made

Method	Experiments	Basic			Fitted		
		WH	low w	2 nd order	WH	low w	2 nd order
$2^7 \times 2^3$	1,024	60%	81%	58%	50%	58%	40%
$2^7 \times 2_{III}^{3-1}$	512	44%	80%	52%	45%	58%	40%
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2^{10-6}	16	4%	4%	8%	4%	2%	0%

Results

Taguchi's crossed arrays are more effective than single arrays

Method	Experiments	Basic			Fitted		
		WH	low w	2 nd order	WH	low w	2 nd order
$2^7 \times 2^3$	1,024	60%	81%	58%	50%	58%	40%
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2^{10-6}	16	4%	4%	8%	4%	2%	0%

A Comparison of Taguchi's Product Array and the Combined Array in Robust Parameter Design

We have run an experiment where we have done both designs simultaneously (*product and combined*). In our experiment, we found that the **product array performed better** for the identification of effects on the variance. An explanation for this might be that the **combined array relies too much on the factor sparsity** assumption.

Joachim Kunert, Universitaet Dortmund

The Eleventh Annual Spring Research Conference (SRC) on Statistics in Industry and Technology will be held May 19-21, 2004.

Results

An adaptive approach is quite effective if the more realistic assumptions are made

Method	Experiments	Basic			Fitted		
		WH	low w	2 nd order	WH	low w	2 nd order
$2^7 \times 2^3$	1,024	60%	81%	58%	50%	58%	40%
$2^7 \times 2_{III}^{3-1}$	512	44%	80%	52%	45%	58%	40%
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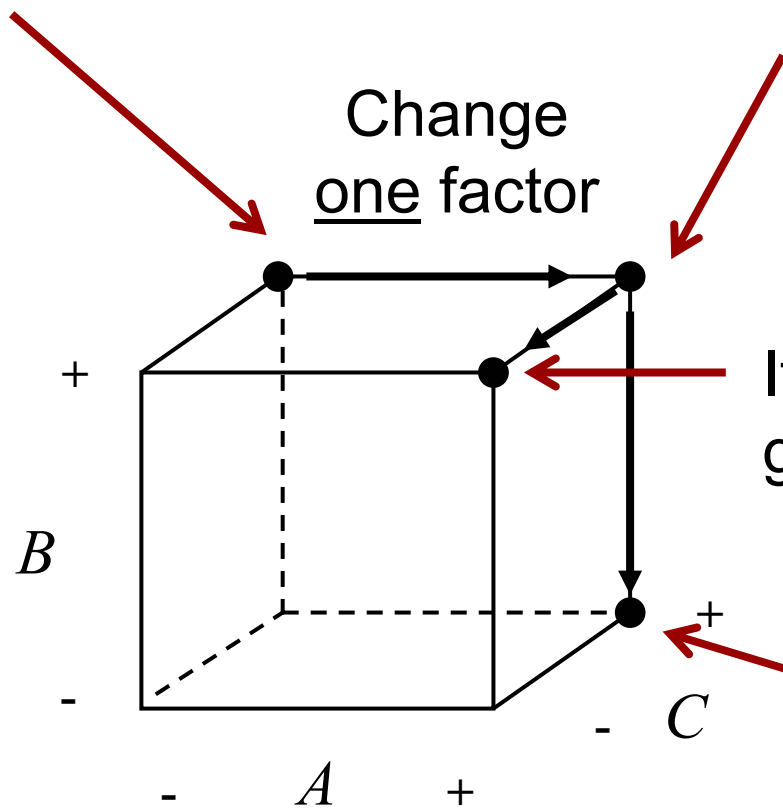
Results

An adaptive approach is a solid choice
(among the fast/frugal set) no matter what
modeling assumptions are made

Method	Experiments	Basic			Fitted		
		WH	low <i>w</i>	2 nd order	WH	low <i>w</i>	2 nd order
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2^{10-6}	16	4%	4%	8%	4%	2%	0%

Adaptive One Factor at a Time Experiments

Do an experiment



If there is an improvement, retain the change

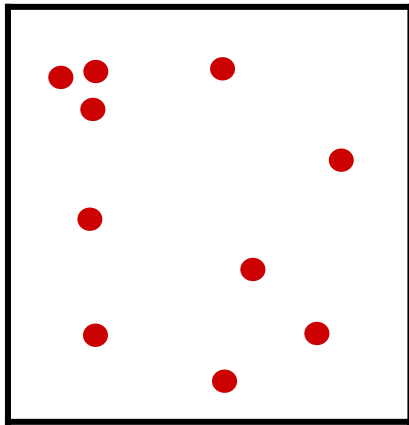
If the response gets worse, go back to the previous state

Stop after you've changed every factor

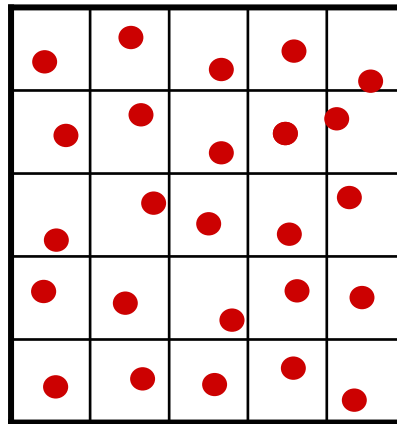
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 - Robustness invention
- Next steps

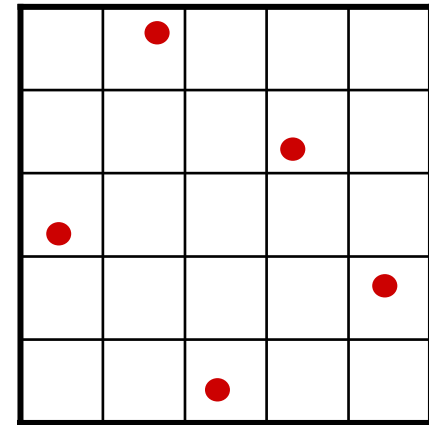
Sampling Techniques for Computer Experiments



Random
Sampling



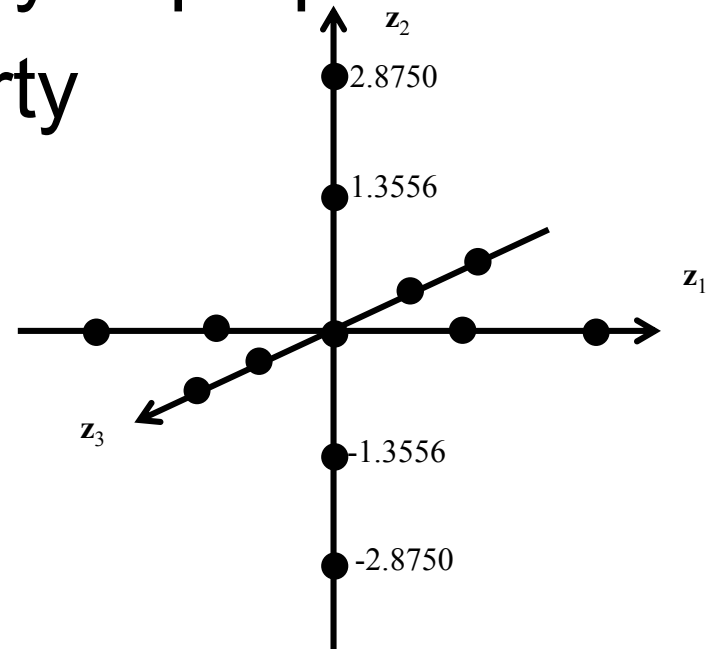
Stratified
Sampling



Latin Hypercube
Sampling

Proposed Method

- Simply extend quadrature to many variables
- Will be exact to if factor effects of 4th polynomial order linearly superpose
- Lacks projective property
- Poor divergence



Why Neglect Interactions?

$$\eta(\mathbf{z}) = \beta_0 + \sum_{i=1}^n \beta_i \mathbf{z}_i + \sum_{j=1}^n \sum_{\substack{i=1 \\ i \leq j}}^n \beta_{ij} \mathbf{z}_i \mathbf{z}_j + \sum_{j=1}^n \sum_{\substack{i=1 \\ i \leq j}}^n \sum_{\substack{k=1 \\ k \leq j}}^n \beta_{ijk} \mathbf{z}_i \mathbf{z}_j \mathbf{z}_k + \sum_{j=1}^n \sum_{\substack{i=1 \\ i \leq j}}^n \sum_{\substack{k=1 \\ k \leq j}}^n \sum_{\substack{l=1 \\ l \leq k}}^n \beta_{ijkl} \mathbf{z}_i \mathbf{z}_j \mathbf{z}_k \mathbf{z}_l$$

If the response is polynomial

$$\sigma^2(\eta(\mathbf{z})) = \sum_{i=1}^n \left(\beta_i^2 + 2\beta_{ii}^2 + 6\beta_i \beta_{iii} + 15\beta_{iii}^2 + 24\beta_{ii} \beta_{iii} + 96\beta_{iii}^2 \right) +$$

$$\sum_{i=1}^n \sum_{\substack{j=1 \\ i < j}}^n \left(\beta_{ij}^2 + 3\beta_{ij}^2 + 3\beta_{ijj}^2 + 15\beta_{iiij}^2 + 15\beta_{ijjj}^2 + 8\beta_{ijij}^2 + \right.$$

$$\left. 2\beta_i \beta_{ijj} + 2\beta_j \beta_{ijj} + 4\beta_{ii} \beta_{ijj} + 4\beta_{jj} \beta_{ijj} + 6\beta_{ij} \beta_{ijj} + \right.$$

$$\left. 6\beta_{ij} \beta_{ijj} + 6\beta_{iii} \beta_{ijj} + 6\beta_{jjj} \beta_{ijj} + 24\beta_{iii} \beta_{ijj} + 24\beta_{jjj} \beta_{ijj} \right) +$$

$$\sum_{i=1}^n \sum_{\substack{j=1 \\ i < j}}^n \sum_{\substack{k=1 \\ i < j < k}}^n \left(\beta_{ijk}^2 + 3\beta_{ijk}^2 + 3\beta_{ijjk}^2 + 3\beta_{ijkk}^2 + 2\beta_{ij} \beta_{jkk} + 2\beta_{ik} \beta_{jjk} + \right.$$

$$\left. 2\beta_{ijj} \beta_{ikk} + 4\beta_{ijj} \beta_{jjkk} + 4\beta_{ijj} \beta_{iikk} + 4\beta_{iikk} \beta_{jjkk} + 6\beta_{ijj} \beta_{ijkk} + \right.$$

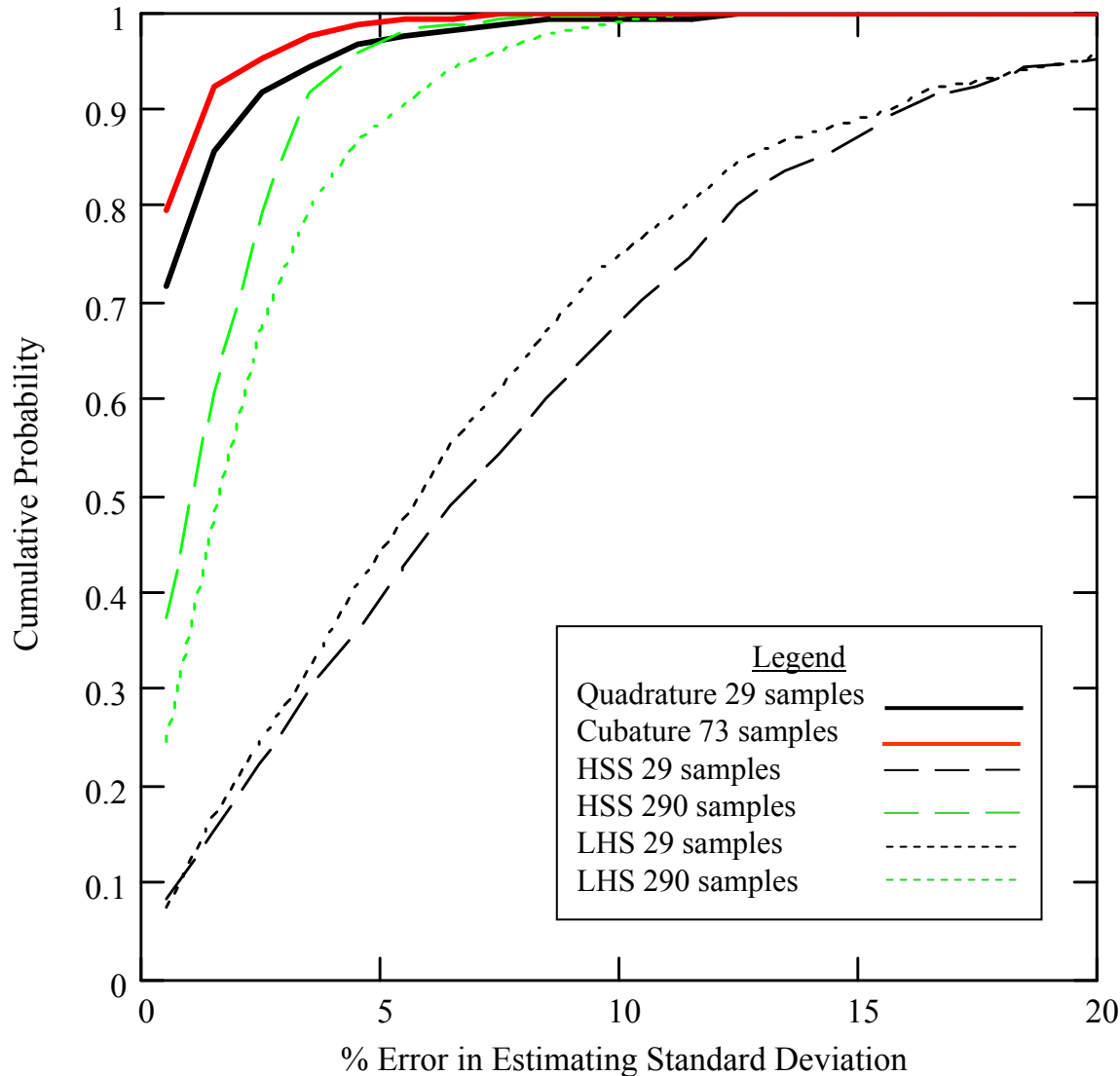
$$\left. 6\beta_{iik} \beta_{ijjk} + 6\beta_{ijj} \beta_{ijkk} + 6\beta_{jjk} \beta_{ijjk} + 6\beta_{jkk} \beta_{ijjk} \right) +$$

$$\sum_{i=1}^n \sum_{\substack{j=1 \\ i < j}}^n \sum_{\substack{k=1 \\ i < j < k}}^n \sum_{\substack{l=1 \\ i < j < k < l}}^n \left(\beta_{ijkl}^2 + 2\beta_{ijj} \beta_{kkll} + 2\beta_{iikk} \beta_{jjll} + 2\beta_{iill} \beta_{jjkk} + 2\beta_{ijjk} \beta_{jkl} \right.$$

$$\left. + 2\beta_{ijjk} \beta_{ikll} + 2\beta_{ijkk} \beta_{ijll} + 2\beta_{ijl} \beta_{jkk} + 2\beta_{ijjl} \beta_{ikkl} + 2\beta_{ijll} \beta_{ijkk} \right)$$

Then the effects of single factors have larger contributions to σ than the mixed terms.

Fourth Order – RWH Model Fit to Data



$$d=7$$

$$4d+1=29$$

$$d^2+3d+3=73$$

Continuous-Stirred Tank Reactor

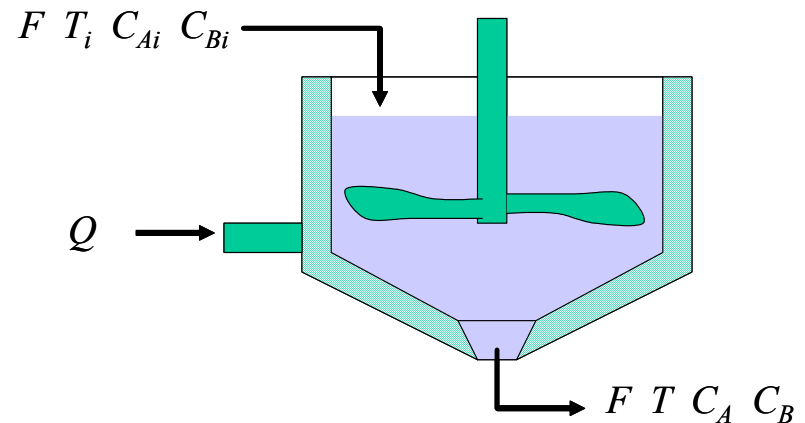
- Objective is to generate chemical species B at a rate of 60 mol/min

$$Q = F\rho C_p (T - T_i) + V(r_A H_{RA} + r_B H_{RB})$$

$$C_A = \frac{C_{Ai}}{1 + k_A^0 e^{-E_A/RT} \tau} \quad C_B = \frac{C_{Bi} + k_A^0 e^{-E_A/RT} \tau C_A}{1 + k_B^0 e^{-E_B/RT} \tau}$$

$$-r_A = k_A^0 e^{-E_A/RT} C_A$$

$$-r_B = k_B^0 e^{-E_B/RT} C_B - k_A^0 e^{-E_A/RT} C_A$$



Adapted from Kalagnanam and Diwekar, 1997, "An Efficient Sampling Technique for Off-Line Quality Control", *Technometrics* (39 (3) 308-319.

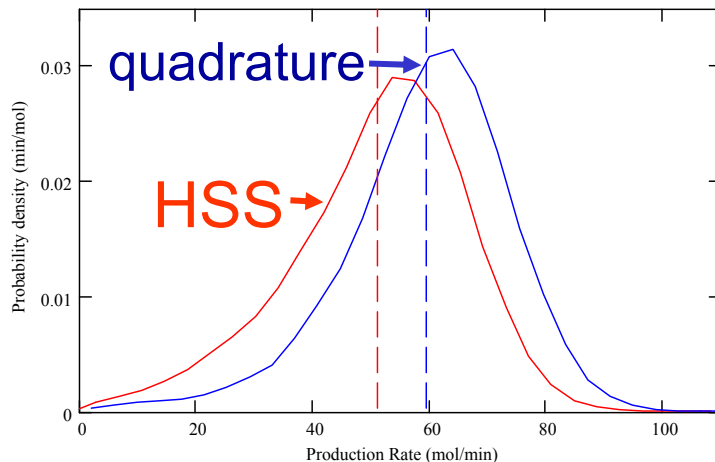
Comparing HSS and Quadrature

Hammersley Sequence

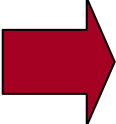
- Required ~150 points
- 1% accuracy σ^2
- $\downarrow \sigma^2$ from 1,638 to 232
- Nominally on target
- Mean 15% off target

Quadrature

- Used 25 points
- 0.3% accuracy in μ
- 9% accuracy in $(y-60)^2$ far from optimum
- 0.8% accuracy in $(y-60)^2$ near to optimum
- Better optimum, on target and slightly lower variance
- $E(L(y)) = 208.458$



Plan for the Session

- Taguchi's Quality Philosophy
 - Taguchi_Clausing Robust Quality.pdf
- Implementing Robust Design
 - Ulrich_Eppinger Robust Design.pdf
- Research topics
 - Comparing effectiveness of RD methods
 - Computer aided RD
-  Robustness invention
- Next steps

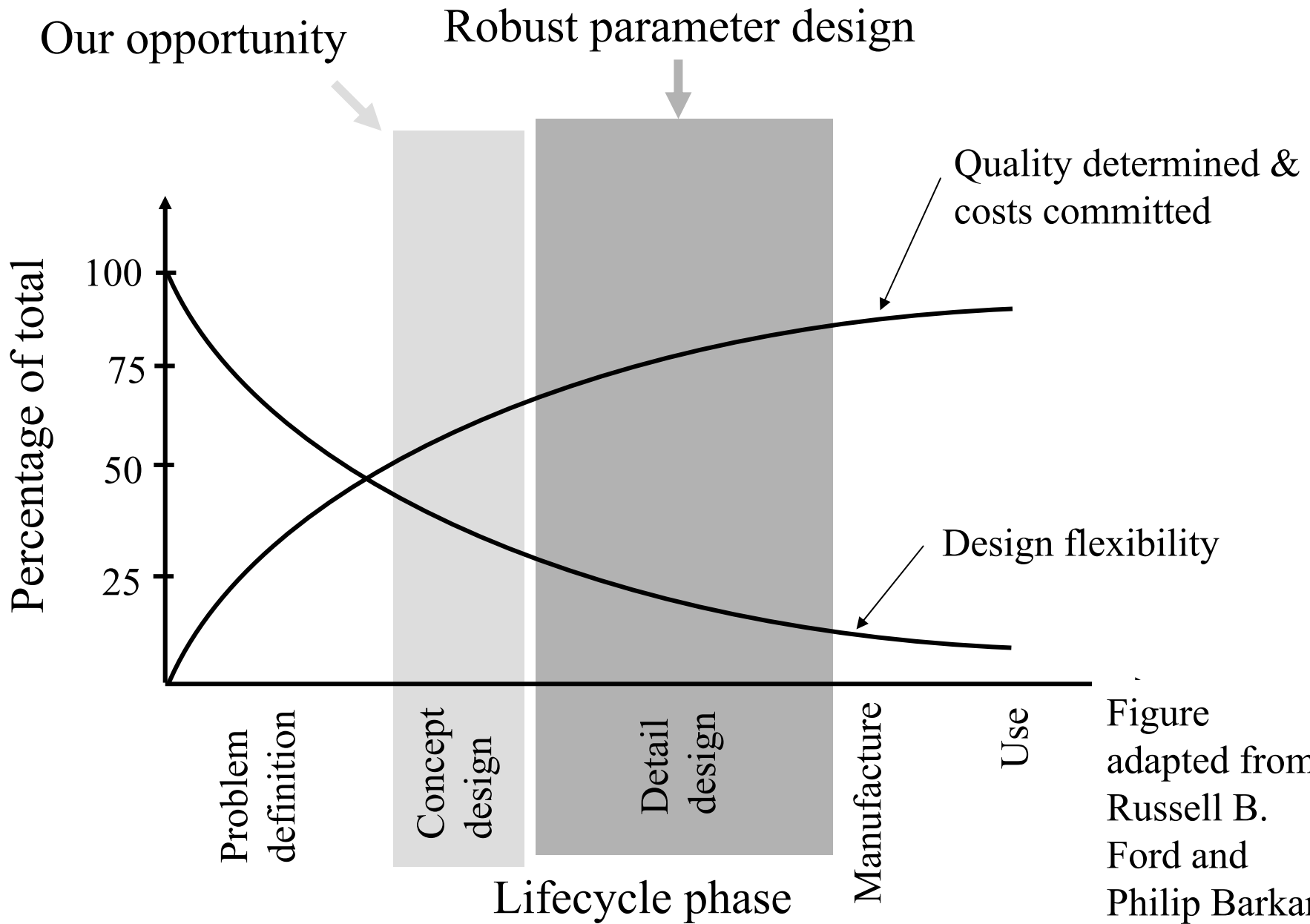


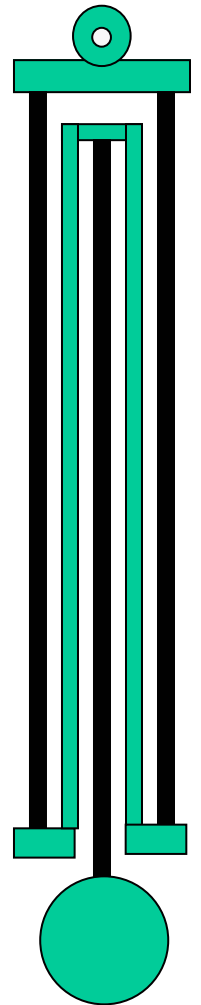
Figure adapted from Russell B. Ford and Philip Barkan

Harrison's "H1"

- Longitude Act of 1714 promises £20,000
- Accurate nautical timekeeping was one possible key
- But chronometers were not robust to the shipboard environment
- Harrison won through robust design!

Example -- A Pendulum Robust to Temperature Variations

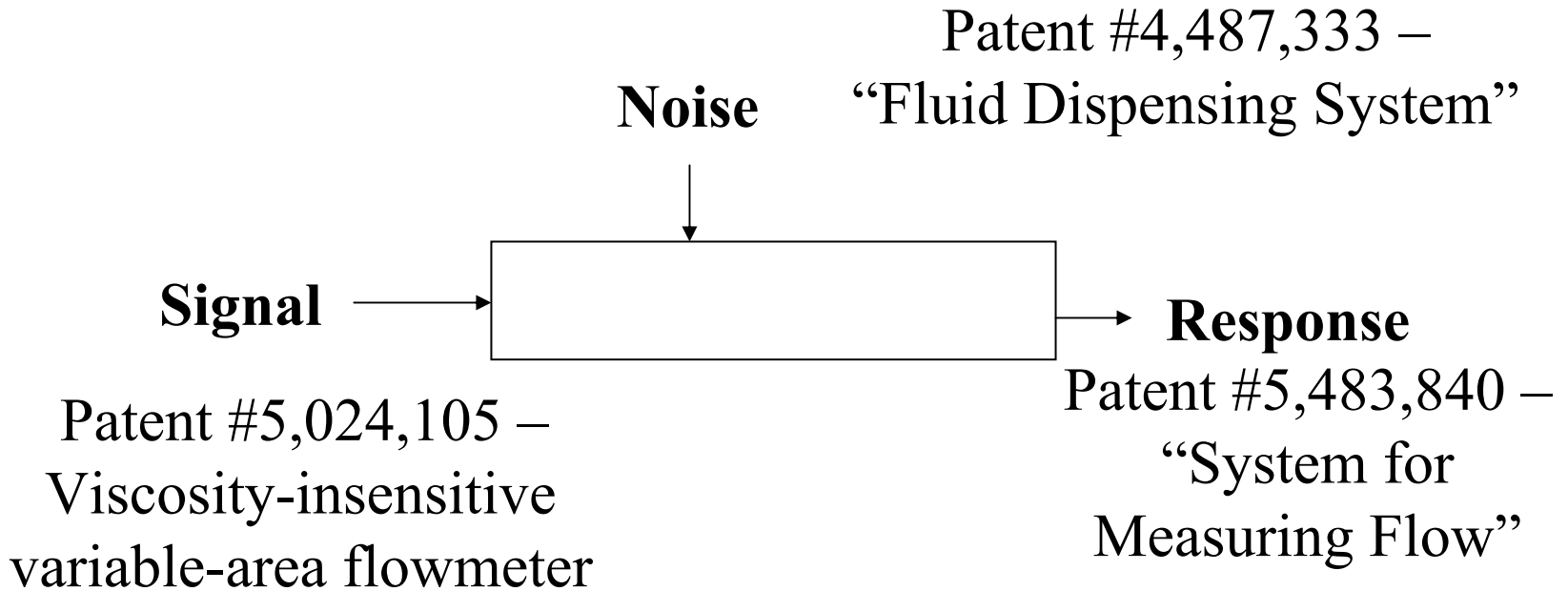
- Period of the swing is affected by length
- Length is affected by temperature
- Consistency is a key to accurate timekeeping
- Using materials with different thermal expansion coefficients, the length can be made insensitive to temp



Defining “Robustness Invention”

- A “robustness invention” is a technical or design innovation whose primary purpose is to make performance more consistent despite the influence of noise factors
- The patent summary and prior art sections usually provide clues

Classifying Robustness Inventions



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 - Robustness invention

 Next steps

Next Steps

- No HW
- BUT, you should begin preparing for exam
 - Supplemental notes Clausing_TRIZ.pdf
 - **When should exam go out?**
- See you at Thursday's session
 - On the topic "Extreme Programming"
 - 8:30AM Thursday, 22 July
- Reading assignment for Thursday
 - Beck_Extreme Programming.pdf
 - Williams_Pair Programming.pdf

testable

