

### 1.022 Introduction to Network Models

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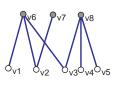
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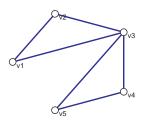
Lecture 3

### Bipartite graphs



- $\blacktriangleright$  A graph G(V, E) is called bipartite when
  - $\Rightarrow$  V can be partitioned in two disjoint sets, say  $V_1$  and  $V_2$ ; and
  - $\Rightarrow$  Each edge in E has one endpoint in  $V_1$ , the other in  $V_2$





- ▶ Useful to represent e.g., membership or affiliation networks
  - $\Rightarrow$  Nodes in  $V_1$  could be people, nodes in  $V_2$  clubs
  - $\Rightarrow$  Associated graph  $G(V_1, E_1)$  joins members of same club

# Adjacency matrix



- ▶ Algebraic graph theory deals with matrix representations of graphs
  - ⇒ Leverage algebra to 'visualize' graphs as if being plotted
- ightharpoonup Q: How can we capture the connectivity of G(V, E) in a matrix?
- ▶ A: Binary, symmetric adjacency matrix  $\mathbf{A} \in \{0,1\}^{|V| \times |V|}$ , with entries

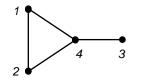
$$A_{ij} = \begin{cases} 1, & \text{if } (i,j) \in E \\ 0, & \text{otherwise} \end{cases}$$
.

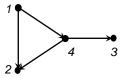
- $\Rightarrow$  Note that vertices are indexed with integers  $1, \ldots, |V|$
- ▶ In words, **A** is one for those entries whose row-column indices denote vertices in *V* joined by an edge in *E*, and is zero otherwise

# Adjacency matrix examples



Examples for undirected graphs and digraphs





$$\mathbf{A}_{u} = \left( egin{array}{cccc} 0 & 1 & 0 & 1 \ 1 & 0 & 0 & 1 \ 0 & 0 & 0 & 1 \ 1 & 1 & 1 & 0 \end{array} 
ight), \quad \mathbf{A}_{d} = \left( egin{array}{cccc} 0 & 1 & 0 & 1 \ 0 & 0 & 0 & 0 \ 0 & 0 & 0 & 0 \ 0 & 1 & 1 & 0 \end{array} 
ight)$$

▶ If the graph is weighted, store the (i,j) weight instead of 1

# Adjacency matrix properties



- ► Adjacency matrix useful to store graph structure.
  - $\Rightarrow$  Also, operations on **A** yield useful information about G
- ▶ Degrees: Row-wise sums give vertex degrees, i.e.,  $\sum_{i=1}^{|V|} A_{ij} = d_i$
- ▶ For digraphs **A** is not symmetric and row-, colum-wise sums differ

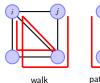
$$\sum_{j=1}^{|V|} A_{ij} = d_i^{out}, \qquad \sum_{i=1}^{|V|} A_{ij} = d_j^{in}$$

**Spectrum**: G is d-regular if and only if  $\mathbf{1}$  is an eigenvector of  $\mathbf{A}$ , i.e.,

$$A1 = d1$$

## Walks, Paths, and Cycles











shortest path

- ▶ Walks: Let  $\mathbf{A}^r$  denote the r-th power of  $\mathbf{A}$ , with entries  $A_{ij}^r$
- $ightharpoonup [A^2]_{ij} := \sum_{k=1}^n A_{ik} A_{kj}$
- ► Corollary:  $tr(\mathbf{A}^2)/2 = |E|$  and  $tr(\mathbf{A}^3)/6 = \#\triangle$  in G
  - ⇒ You will prove this in your homework

#### Incidence matrix



- ▶ A graph can be also represented by its  $|V| \times |E|$  incidence matrix  $\mathbf{B}$   $\Rightarrow \mathbf{B}$  is in general not a square matrix, unless |V| = |E|
- ► For undirected graphs, the entries of **B** are

$$B_{ij} = \begin{cases} 1, & \text{if vertex } i \text{ incident to edge } j \\ 0, & \text{otherwise} \end{cases}$$

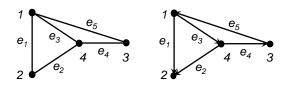
For digraphs we also encode the direction of the edge, namely

$$B_{ij} = \begin{cases} 1, & \text{if edge } j \text{ is } (k, i) \\ -1, & \text{if edge } j \text{ is } (i, k) \\ 0, & \text{otherwise} \end{cases}.$$

### Incidence matrix examples



Examples for undirected graphs and digraphs



$$\mathbf{B}_{u} = \begin{pmatrix} 1 & 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 1 \\ 0 & 1 & 1 & 1 & 0 \end{pmatrix}, \quad \mathbf{B}_{d} = \begin{pmatrix} -1 & 0 & -1 & 0 & 1 \\ 1 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & -1 \\ 0 & -1 & 1 & -1 & 0 \end{pmatrix}$$

▶ If the graph is weighted, modify nonzero entries accordingly

#### Triadic closure



- ► Networks are rarely static structures ⇒ Think about their evolution
  - $\Rightarrow$  How are edges formed?  $\Rightarrow$  Universal feature  $\Rightarrow$  Triadic closure
- ▶ If two people in a social network have a friend in common, then there is an increased likelihood that they will become friends at some point in the future



(a) Before B-C edge forms.

(b) After B-C edge forms.

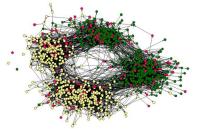
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- ► Triadic closure is very natural ⇒ Some reasons ...
  - ⇒ Opportunity: B and C have a higher chance of meeting
  - ⇒ Trusting: B and C are predisposed to trusting each other
  - ⇒ Incentive: A might have incentive to make B and C friends

### Homophily



- ▶ We tend to be similar to our friends ⇒ Well known for long time
  - ⇒ Age, race, interests, beliefs, opinions, affluence, ...
- Contextual (as opposed to intrinsic) effect on network formation
  - ⇒ Contextual: Friends because we attend the same school
  - ⇒ Intrinsic: Friends because a common friend introduces us



Moody, James. "Race, School Integration, and Friendship Segregation in America." American Journal of Sociology 107 (2001): 679–716. © University of Chicago Press, All rights reserved. This content is excluded from our Creative Commons license. For more information, see thus; Joven mit edu/help/liso\_lafi-use.

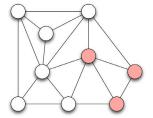
▶ In previous slide, B and C high chance of becoming friends

 $\Rightarrow$  Even if they are not aware of common knowledge of A

## Measuring homophily



- ▶ Is homophily present or is it an artifact of how the network is drawn?
  - ⇒ We need to formulate a precise mathematical measure
- ▶ Consider a small network of girls (q = 3/9) and boys (p = 6/9)

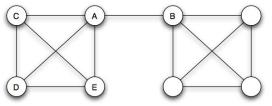


- ▶ If edges are agnostic to gender, portion of cross-gender edges is 2pq
  - ⇒ Homophily Test: If the fraction of cross-gender edges is significantly less than 2pq, then there is evidence for homophily
    - $\Rightarrow$  Cross-gender edges  $5/18 < 8/18 = 2pq \Rightarrow$  Mild homophily

### Hearing about a new job



- ▶ Mark Granovetter (1973) interviewed people that changed jobs
- Most heard about new jobs from acquaintances rather than close friends
  - ⇒ Explanation takes into account local properties and global structure



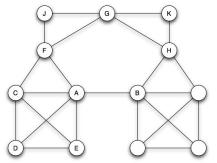
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- ▶ A's friends E, C, and D form a tightly-knit group
- ightharpoonup B reaches to a different part of the network  $\Rightarrow$  New information
- ▶ Deleting (A, B) disconnects the network  $\Rightarrow$  (A, B) is a bridge
  - ⇒ But bridges are rare in real-world networks

# A social network closer to reality



- ▶ In real life, there are other multi-step paths joining A and B
  - $\Rightarrow$  If (A, B) is deleted, distance becomes more than 2  $\Rightarrow$  Local bridge
  - ⇒ An edge is a local bridge when it is not part of a triangle



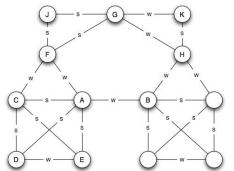
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- Closely knit group of friends are eager to help
  - ⇒ But have almost the same information as you

## Strong triadic closure



- ▶ How does overrepresentation of bridges relate to acquaintances?
- ► Consider two different levels of strength in the links of a social network
  - ⇒ Strong ties correspond to friends, weak ties to acquaintances



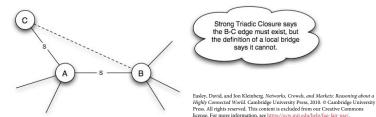
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► A violates the Strong Triadic Closure if it has strong ties to two other nodes B and C, and there is no edge at all (strong or weak) between B and C

### Local bridges and weak ties



- ► Tie strength ⇒ Local/interpersonal feature
- ► Bridge property ⇒ Global/structural feature
- ▶ How do these two features relate in light of the strong triadic closure?
- ▶ If A satisfies the strong triadic closure and is involved in at least two strong ties, then any local bridge it is involved in must be a weak tie



- ► Acquaintances are natural sources of new information
  - ⇒ Strict modeling assumptions, first-order conclusions, testable

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